

## City of Venice

401 West Venice Avenue Venice, FL 34285 www.venicegov.com

## **Legislation Details**

File #: ORD. NO. Version: 1 Name: Text Amendments to Allow the Issuance of Limited

2019-09 Construction Permits for Certain Land Development

**Projects** 

Type: Ordinance Status: Passed

File created: 1/16/2019 In control: City Council

Title: An Ordinance Amending the Code of Ordinances of the City of Venice, Florida, Chapter 86, Land

Development Code, Article IV, Development Review Procedures, Section 86-49(j), Site and Development Plan and Zoning Reviews and Section 86-50, Construction Plan Review and Permit; Article VI, Design and Development Standards, Division 2, Subdivision Design Standards, Section 86-232, Minimum Improvements and Division 5, Landscaping Requirements, Section 86-433, Plan Approval; and Chapter 74, Utilities, Article V, Stormwater Management, Division 3, Stormwater Management Utility, Section 74-264, Runoff of Stormwater and Best Management Practices (BMPs) for Construction Sites, to Allow the Issuance of Limited Construction Permits for Certain Land

Development Projects; Providing for Repeal of All Ordinances in Conflict Herewith; Providing for

Severability and Providing an Effective Date

Indexes:

**Code sections:** 

Attachments: 1. Revised Ordinance, 2. Ordinance, 3. Transmittal Memorandum, 4. Memorandum to Planning

Commission, 5. Proposed Text Amendment, 6. Sarasota Memorial Hospital photo, 7. Speaker Cards, 8. Written Correspondence, 9. Memorandum Regarding Legal Notice, 10. Planning Commission 18-

05AM Minutes 1-15-19, 11. Speaker Cards 2-12-19, 12. Speaker Card 2-26-19

| Date      | Ver. | Action By    | Action  | Result |
|-----------|------|--------------|---|--------|
| 2/26/2019 | 1    | City Council | approved and adopted                                      |        |
| 2/26/2019 | 1    | City Council | approved and adopted                                      | Pass   |
| 2/12/2019 | 1    | City Council | approved on first reading and scheduled for final reading | Pass   |