

CITY OF VENICE – 2020

LIAISON APPOINTMENTS (City Boards)

Architectural Review Board	Helen Moore
Environmental Advisory Board	Ron Feinsod
Historic Preservation Board	Rich Cautero
Municipal Code Enforcement Board	Nick Pachota
Parks and Recreation Advisory Board	Mitzie Fiedler
Planning Commission	Mitzie Fiedler
Public Art Advisory Board	Rich Cautero

BOARD MEMBERSHIP APPOINTMENTS

Charlotte Harbor National Estuary Program Policy Committee (Ft. Myers)	Ron Feinsod
Community Action Agency (Sarasota)	TBD
Council of Governments	Ron Feinsod
Criminal Justice Commission	
City-County Corrections Work Group	Nick Pachota
Economic Development Corporation	Chuck Newsom
ManaSota League of Cities (Sarasota)	Joe Neunder
Metropolitan Planning Organization (Sarasota)	Chuck Newsom (All Council Members as Backup)
Southwest Florida Regional Planning Council (Ft. Myers)	Chuck Newsom
Tourist Development Council (Sarasota)	Joe Neunder
Venice MainStreet	Rich Cautero

LIAISON APPOINTMENTS

Chamber of Commerce Board of Directors	Helen Moore
Coastal Advisory Committee (Sarasota)	TBD
Venice Housing Authority	Helen Moore

LIAISON APPOINTMENTS FOR 2020

BOARD	MAYOR	FIEDLER	NEWSOM	CAUTERO	MOORE	NEUNDER	PACHOTA
Architectural Review Board					X		
Environmental Advisory Board	X						
Historic Preservation Board				X			
Municipal Code Enforcement Board							X
Parks & Recreation Advisory Board		X					
Planning Commission		X					
Public Art Advisory Board				X			
Venice Housing Authority					X		
Coastal Advisory Committee (Sarasota)							
Chamber of Commerce Board of Directors					X		
Charlotte Harbor National Estuary Program Policy Committee (Ft. Myers)	X						
Community Action Agency (Sarasota)							
Council of Governments	X						
Criminal Justice Commission City-County Corrections Work Group							X
Economic Development Corporation			X				
ManaSota League of Cities (Sarasota)						X	
Metropolitan Planning Organization (Sarasota)			X				
SW Florida Regional Planning Council (Ft. Myers)			X				
Tourist Development Council (Sarasota)						X	
Venice MainStreet				X			