

# City of Venice

401 West Venice Avenue Venice, FL 34285 www.venicegov.com

# Meeting Minutes Architectural Review Board

Thursday, May 9, 2019 9:00 AM Council Chambers

#### I. Call to Order

A Regular Meeting of the Architectural Review Board was held this date in Council Chambers. Chair Mark Beebe called the meeting to order at 9:00 a.m.

#### II. Roll Call

**Present** 6 - Jon Barrick, Chair Mark Beebe, Ruth Ann Dearybury, Jon Steketee, Bruce Weaver and Richard Bergmann

Absent 1 - Jeff Matthews

#### Also Present:

Liaison Council Member Helen Moore, Assistant City Attorney David Jackson, Building Official Greg Schneider, Development Services Director Jeff Shrum, and Recording Secretary Adrian Jimenez.

## III. Audience Participation

There was none.

## IV. Public Hearing

### ARB 19-03 Workshop

Mr. Beebe spoke on council presentation, workshops, 14 applications, board goals, electronic applications, expenses, iPads, google map access, and board to review outside control districts.

Ms. Moore spoke on order of process and agreements.

Board discussion took place on Gateway district, consistency, guidelines, historic properties, design and aesthetics, standard and form based codes, restricted land developments, restrictions, city limits, comprehensive plans, historic and Venetian themes, zoning areas, Architectural Review Board (ARB) inputs, architectural supervision, urban designs, Mediterranean styles, future workshops, public opinions, variances, building department, property owners, historic districts, architectural style, criteria, and assisting the planning commission.

Mr. Shrum spoke on advisory board input, policy decisions, consultants, council presentation, iPads, budget, electronic applications, access and reviewing documents, and Sunshine Law.

Discussion took place on iPads, electronic applications, Sunshine Law, scale of project, and applicant changes.

Mr. Shrum spoke on process impacts, resources, requirements, and Google Earth.

Discussion continued on Google Earth, regulations, application requirements, architect's approaches and scenarios, codes, definitions, and ARB codes.

Mr. Shrum spoke on Land Development Regulations (LDR), zoning code, order of events, code enforcement aspects, implementing Florida building codes, mixed use areas, comprehensive plan, historic districts, architectural control standards, development standards, city overlays, combining boards, policy decisions, city council recommendations, and board input.

Discussion took place on summer break.

Mr. Shrum answered board questions on Historic Preservation Board comprehensive plan draft, LDRs, ordinances, tax incentives, incorporating zoning code, variance process, and expanding jurisdiction.

Board discussion took place on allowing variances, restrictions, hardships, architectural views, control districts, unique structures, specific code wording, zoning codes, gated communities, historic districts, Northern Italian Architectural style, Venice historic precedence, requirements, various architectural styles, architectural standards, comprehensive plan, John Nolen styles, Venetian styles, city properties, city limits, building requirements, and zoning districts.

Ms. Moore left the meeting at 10:15 a.m. and did not return.

Mr. Shrum answered board question on future workshop dates.

Board discussion continued on critical architectural style points, mixed use areas, form based codes, architectural standards, jurisdictions, workload, decision making, architectural interpretations, defining components, pre-applications, and style variations.

Mr. Shrum spoke on board input and staff and consultant starting points.

Board discussion took place and Mr. Shrum answered questions on proposed 7-Eleven gas station and former Pineapples restaurant building jurisdiction.

Discussion took place on defining historic.

	_			
v	Roa	rd D	ICCII	ssion
v .	Dua	ıub	3CU	331011

There was none.

# **VI. Staff Comments**

There were none.

# VII. Adjournment

There being was adjourned			to	come	before	this	Board,	the	meeting
				_					
Chair									
Recording Se	ecret	ary		_					