

## City of Venice Comprehensive Plan

Topic	Location	Different Wordings
<b><i>Future Land Use and Design Element Amendments (DRAFT)</i></b>		
livable community practices	Goal: 1 Objectives: 1, 3, 8, 13 Policies: 3.1	Livable community principles and practices; livable community planning framework; livable community development standards; livable community planning framework and development standards
live, work, and play	Goal: 1 Objectives: Policies: 1.4, 15.8	live, work, shop, and play
unified community character	Goal: Objectives: 12 Policies: 1.1, 10.2	
John Nolen's 1926 General Plan	Goal: Objectives: Policies: 1.1, 1.6, 16.3, 16.9, 16.13	John Nolen's original design; Venice Plan designed by John Nolen; planning practices established by John Nolen in the 1926 Venice Plan
smart growth	Goal: Objectives: Policies: 1.1, 1.5, 8.1	sustainable growth
sustainable development practices	Goal: Objectives: 11 Policies: 1.2, 8.1	sustainable development standards; ...future development practices are sustainable
designated planning areas	Goal: Objectives: Policies: 1.2, 1.9, 9.1, 15.2	planning areas
green building practices	Goal: Objectives: Policies: 1.2, 6.1, 11.8	green building and sustainable design practices; energy and resource efficient building practices; green design
alternative transportation methods	Goal: Objectives: 5 Policies: 1.2, 3.4, 5.1, 8.7, 13.1, 15.8, 15.9	pedestrian friendly multi-modal transportation networks, transportation alternatives; integrated multi-modal transportation network; multi-modal accessibility...varied opportunities; multi-modal access
human scale design	Goal: Objectives: Policies: 1.3, 4.2, 10.6	human scale buildings and streetscapes; human scale buildings and structures
mixed use	Goal: Objectives: 4, 16, 18 Policies: 1.4, 1.5, 1.6, 3.7, 4.1, 10.5, 11.4, 13.1, 13.2, 16 (all), 17.2, 18.10, 18.11, 18.12	
activity centers	Goal: Objectives: 9 Policies: 1.4, 1.10, 2.5, 3.7, 7.3, 8.5, 8.7, 11.9, 3.1, 13.2, 13.3	

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building height	Goal: Objectives: 9 Policies: 1.5, 4.2, 8.2, 9.1 - 9.5, 10.2, 16.6, 16.18	step-down or tiered building heights
build-to lines	Goal: Objectives: Policies: 1.5, 2.5, 8.2	building setback; building set-back
urban trail	Goal: Objectives: Policies: 1.5, 3.4, 3.7, 7.3, 8.7, 16.2, 16.4, 16.6, 16.8, 16.10, 16.12, 16.14, 16.16, 16.17 - 16.22	
traditional planning practices	Goal: Objectives: Policies: 1.6, 16.13	
grid street patterns	Goal: Objectives: Policies: 1.5, 1.6, 16.2, 16.4, 16.13	grid-pattern street network; interconnected grid roadway and sidewalk network
pedestrian circulation	Goal: Objectives: Policies: 1.6, 1.7, 3.4, 15.4	pedestrian connectivity; pedestrian friendly multi-modal transportation networks; pedestrian oriented development
neighborhood identities	Goal: Objectives: Policies: 1.7, 1.11	neighborhood character
sector	Goal: Objectives: 3, 15, 16 Policies: 1.7, 10.1, 15.1, 15.8, 16.9, 16.10, 16.13, 16.14, 16.23 - 16.26, 18.5, 18.6	sector area
corridor	Goal: Objectives: 3, 15, 16 Policies: 1.7, 8.1, 13.2, 15.1, 15.8, 15.9, 16.5, 16.6, 16.11, 16.12, 16.15, 16.16, 17.2	new growth corridor
overlay districts	Goal: Objectives: Policies: 1.7, 8.5, 9.5, 15.6, 16.3	design districts; architectural control districts; downtown district
parks and public spaces	Goal: Objectives: 7 Policies: 1.8, 3.1, 3.2, 3.7, 7.1, 7.3, 7.4, 10.2, 11.4, 13.5, 1.6	community parks and public spaces; welcoming outdoor spaces, parks, and public spaces
habitat preservation	Goal: Objectives: 11 Policies: 1.9, 3.3, 8.1, 13.5, 16.10, 16.14, 16.24, 18.2, 18.4, 18.6, 18.8, 18.10, 18.12, 18.14, 18.16	natural beauty; native habitats; environmental resources; upland and wetland habitats; natural habitats; natural habitats and species

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incompatible use	Goal: Objectives: Policies: 1.11, 2.6, 6.2, 8.2, 10.7, 13.1	
nonconforming use	Goal: Objectives: Policies: 1.12, 8.2	
architectural character	Goal: Objectives: 2, 9 Policies: 1.6, 2.1, 2.7, 3.1, 3.6, 4.3, 6.2, 8.2, 8.3 - 8.6, 9.3, 10.1, 10.2, 10.3, 10.5, 12.1, 13.1, 13.2, 15.1, 15.4, 15.6, 15.7, 16.2, 16.4, 16.6, 16.8, 16.10, 16.12, 16.14, 16.15, 16.16, 16.18, 16.20, 16.22, 18.10, 18.12, 19.2, 19.4	architectural and character needs; architectural interest, and unified design character; district architectural ...features; architectural compatibility; architectural unity
block level standards	Goal: Objectives: 4, 6, 7 Policies:	